

# Gradient Descent

Statistical Methods in NLP 2

ISCL-BA-08

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# Optimization and machine learning

- Most machine learning problems are optimization problems:
  - define a *model* (a function) class (parametrized by a set of parameters  $w$ )
  - define an *objective* (or *loss, cost*) function  $J(w)$
  - find the weights (model) that minimize the objective function

$$w^* = \arg \min_w J(w)$$

- If the objective function is continuous and differentiable we can use derivative of the function to find the minimum
- If the loss function is *convex*, there is a single *global minimum*
- If we are lucky (e.g., as in regression), there is an analytic solution to  $J(w) = 0$
- In most cases we use a search procedure to find the minimum

# Estimating regression parameters (again)

analytic solution

- Data:  $\mathbf{x} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$     $\mathbf{y} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$   
Model:  $\hat{\mathbf{y}} = w\mathbf{x}$

# Estimating regression parameters (again)

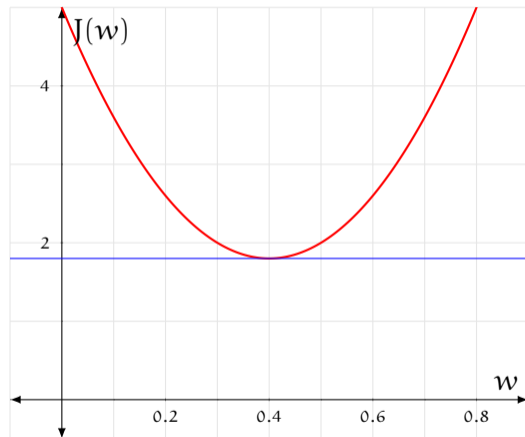
analytic solution

- Data:  $\mathbf{x} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$      $\mathbf{y} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$

Model:  $\hat{y} = wx$

- Squared errors

$$\begin{aligned} J(w) &= (4w - 1)^2 + (2w - 2)^2 \\ &= 20w^2 - 16w + 5 \end{aligned}$$



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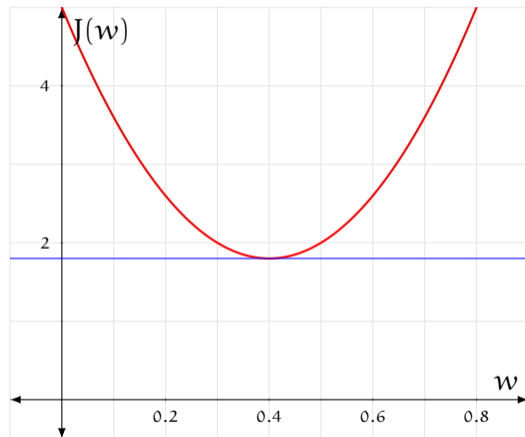
Model:  $\hat{y} = wx$

- Squared errors

$$\begin{aligned} J(w) &= (4w - 1)^2 + (2w - 2)^2 \\ &= 20w^2 - 16w + 5 \end{aligned}$$

- Setting the derivative to zero:

$$\frac{dJ}{dw} = 40w - 16 = 0 \Rightarrow w = \frac{2}{5}$$



## Gradient descent for parameter estimation

- In many ML problems, we do not have a closed form solution for finding the minimum of the error function
- In these cases, we use a search strategy
- *Gradient descent* is a search method for finding a minimum of a (error) function
- The general idea is to approach a minimum of the error function in small steps

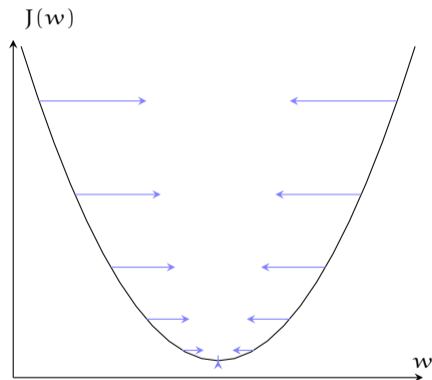
$$\mathbf{w} \leftarrow \mathbf{w} - \eta \nabla J(\mathbf{w})$$

$\nabla J$  is the gradient of the loss function, it points to the direction of the maximum increase

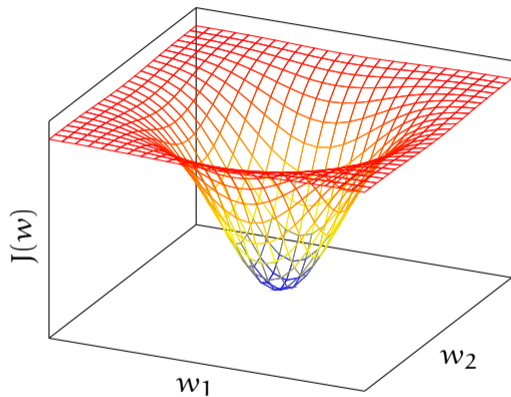
$\eta$  is the *learning rate* (or *step size*)

# Gradient descent with single parameter

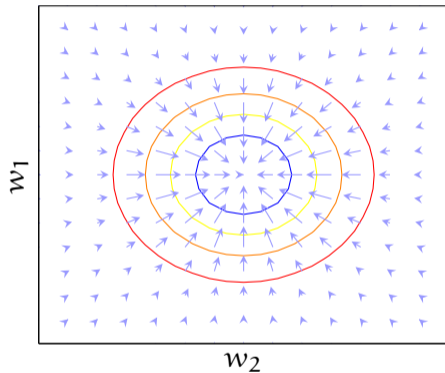
- For a single parameter, gradient is a one-dimensional vector
- The direction of gradient is towards the maximum increase
- We take steps proportional to  $-\nabla J(w)$
- Steeper the curve, the larger the parameter update



# Gradient descent with two/more parameters



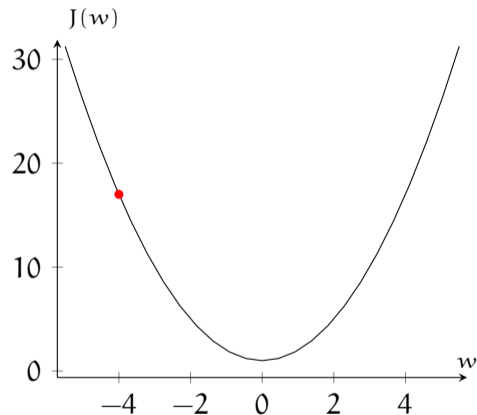
Objective function



Negative gradients

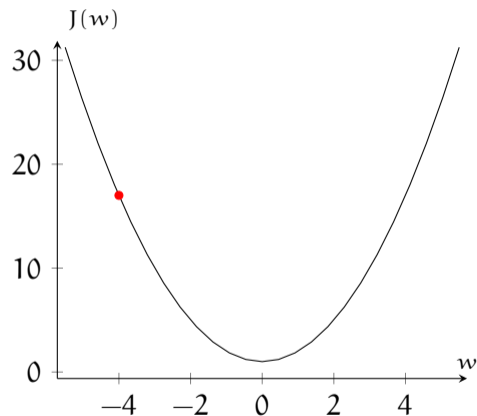
# Gradient descent: demonstration

- $J(w) = w^2 + 1, J'(w) =$



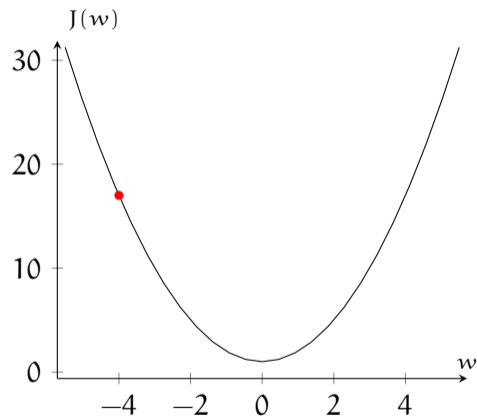
# Gradient descent: demonstration

- $J(w) = w^2 + 1, J'(w) = 2w$



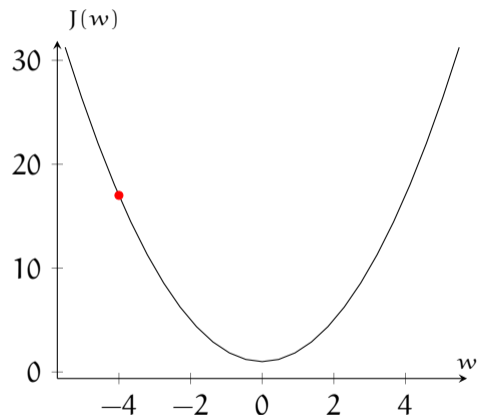
# Gradient descent: demonstration

- $J(w) = w^2 + 1, J'(w) = 2w$
- Initialize  $w = -4, \eta = 0.25$ :  
 $-0.25J'(-4) =$



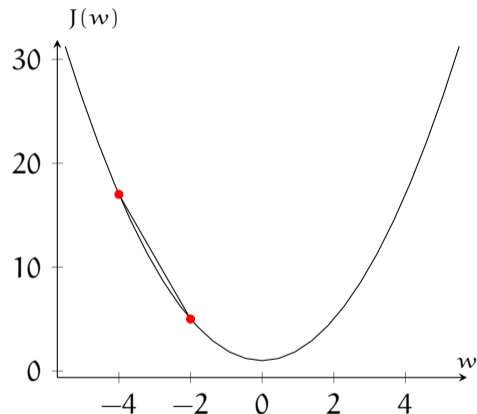
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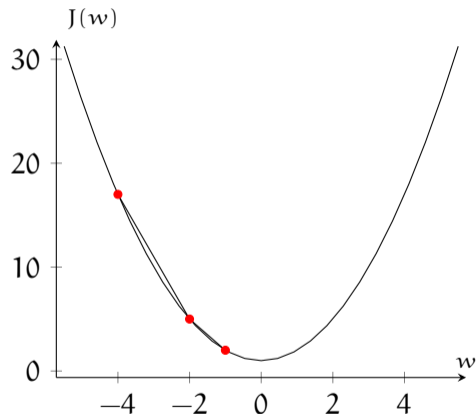
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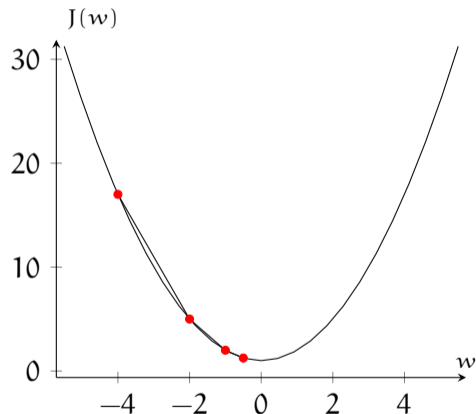
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 $-0.25J'(-1) = 0.5$



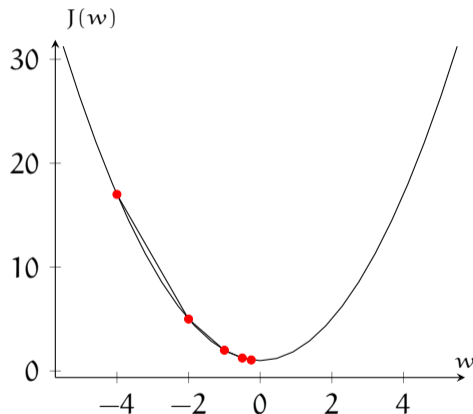
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- $w = -2 + 1 = -1$ :  
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- $w = -1 + 0.5 = -0.5$ :  
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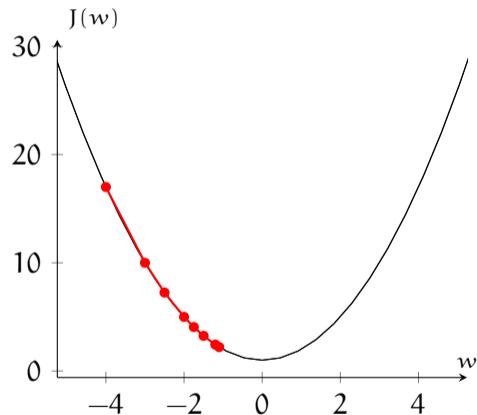
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- $w = -4 + 2 = -2$ :  
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- $w = -2 + 1 = -1$ :  
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- $w = -1 + 0.5 = -0.5$ :  
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- ...when do we stop?



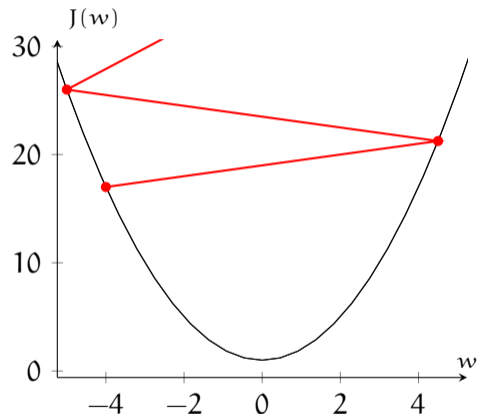
# The importance of the learning rate

- Small learning rate causes slow convergence



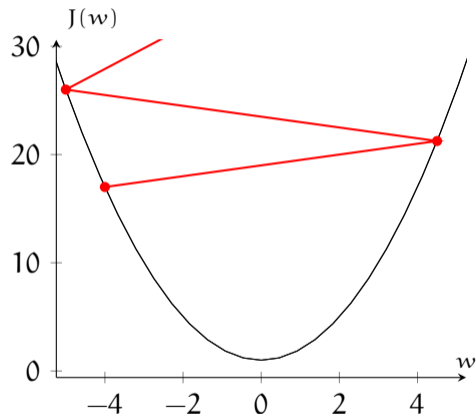
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- Too large learning rate causes overshooting



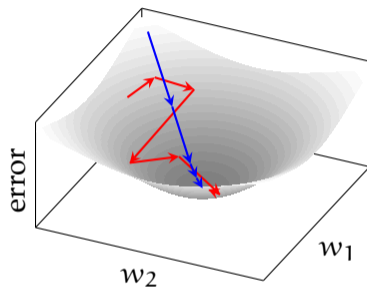
# The importance of the learning rate

- Small learning rate causes slow convergence
- Too large learning rate causes overshooting
- It is common to adapt the learning rate



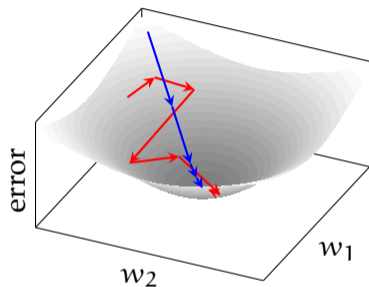
# Stochastic gradient descent

- **Standard (batch) gradient descent** is computationally expensive: it updates weight at every *epoch*
- **Stochastic gradient descent** (SGD) updates weights for every training instance
- SGD may take more steps, but converges to the same solution



# Stochastic gradient descent

- **Standard (batch) gradient descent** is computationally expensive: it updates weight at every *epoch*
- **Stochastic gradient descent** (SGD) updates weights for every training instance
- SGD may take more steps, but converges to the same solution
  - In practice a *mini-batch* is more common
  - Correct *batch size* is an important hyperparameter for neural networks



## Adapting learning rate

- The choice of learning rate  $\eta$  is important
  - too small slow convergence
  - too big overshooting - may fluctuate around the minimum, or even jump away
- The idea is to adapt the learning rate during learning
- A common trick is adding a momentum:  
if we move in the same direction a long time, accelerate

$$\Delta w_t = \eta \nabla J(w) + \alpha \Delta w_{t-1}$$

- Other improvements include using a separate learning rate for each parameter
- There are many adaptive optimization algorithms:  
Adagrad, Adadelata, RMSprop, Adam, ...

# Summary

- Gradient descent is a general method for searching for the minima of a function
- We often use a mini-batch gradient descent: weights are based on a small number of training instances
- Reading: Jurafsky and Martin (2026, Section 5.6)


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Next:

- More gradient descent & computation graphs

## References & further reading

-  Jurafsky, Daniel and James H. Martin (2026). *Speech and Language Processing: An Introduction to Natural Language Processing, Computational Linguistics, and Speech Recognition with Language Models*. 3rd. Online manuscript released January 6, 2026. URL: <https://web.stanford.edu/~jurafsky/slp3/>.